

EDUCATION

B.A. Degree Graphic Design/Illustration - Amersham College of Art, Buckinghamshire University, England. Over 20 years of experience.

SKILLS

- ◆ Creative Design for print and Web: Highly skilled with all leading software packages on both Apple Mac and Windows platforms including InDesign and QuarkXpress, Illustrator, PhotoShop, DreamWeaver and Flash, Office and similar applications. As well as peripheral and support applications for external devices such as printers and scanners, and media transfer/archive/storage devices. Experienced in the utilization of an extremely wide range of file formats. Able to compile and manage files for prepress, high resolution output, film separation, computer game graphics/interface, web and screen media. High level of experience with Internet use, HTML/CSS, Web Publishing, email and file transfer.
- ◆ Experienced with Apple Mac and Windows system management. Able to configure, operate and manage systems and local networks to maintain and enhance creativity/productivity.
- ◆ Adept at learning new software and devices. Able to evaluate and integrate new hardware and software packages within existing systems. Proficient with application and system software upgrades.
- ◆ Experienced with the management of multiple projects within established deadlines. Proven proficiency at supervising and troubleshooting every stage of production from conceptualization to creation, through to completion, for a comprehensive range of products.
- ◆ Professional and wide ranging knowledge of all forms of traditional and digital design and printing from concept to prepress including layout, copy spec and typography, image spec for photography and illustration, and preparation of files for both single/multiple spot and process colour.
- ◆ Exceptional skills with traditional and computer illustration/design techniques. Multifaceted knowledge of traditional illustration media, from pencil, ink, brush media and airbrush, sculpture and modelling. Ability to juxtapose diverse media techniques into an integrated whole.
- ◆ Self motivated with a strong ability to work within a creative team, and to enhance and instigate constructive relationships with vendors and project collaborators outside the team environment.

HISTORY

- 2002- Pres. Freelance Design/Illustration, Web Site design/management, network management, computer training and technical support ~ Australia and International.
Continuing children's story concepts (pursue adaptation to TV), graphic design/illustration commissions for wide range of projects.
- 1999-2002 Art Director ~ Marketing Department, Milner-Fenwick, Inc. Timonium, MD. USA
Manage, design and produce printed promotional, marketing materials, catalogues, brochures, packaging, exhibits, etc. for informational VHS/DVDs on health care and patient education. Update product related web sites. Maintain/upgrade system hardware/software requirements for marketing department.
- 1997-1999 Computer Game Artist, Graphic Designer ~ Talonsoft, Inc. Baltimore, MD. USA
Design and rendering of graphic elements for use in computer games, game play graphics and interface. Design and produce product packaging, promotional materials and advertising for print.
- 1993-1996 Senior Designer ~ Signature Communications, Boston, MA. USA
Conception, design and production of an increasingly diverse product range in both academic and commercial markets including, corporate identity, annual reports, product information packages and news media. Assist maintaining/upgrading computer hardware/software requirements, and streamlining internal studio management.
- 1989-1993 Senior Designer ~ Marketing Department, Johns Hopkins University Press, Baltimore, MD. USA
Design, management and production of, direct mail and print advertising, catalogue production, design/illustration of book jackets/interiors, trade exhibits, internal forms, awards and invitations. Introduction and setup of computer graphics station. Freelance illustration and design. Clients included: The Maryland Science Centre, The Discovery Channel and Old Earth Books.
- 1987-1989 Freelance Illustration and Design ~ England and the United States.
Co-conceived and illustrated children's books (three series), illustration for Graphic Novels, and a wide variety of design/illustration commissions.
- 1986-1987 Graphic Designer and Illustrator ~ ISP Grafik, High Wycombe, Buckinghamshire, England.
One of a team of designers working on diverse print projects including promotional materials, brochures, and 4C magazine production.
- 1984-1986 Impact Arts ~ Aylesbury, Buckinghamshire, England.
Joint partner in a graphic design/illustration enterprise. Engaged in a wide variety of illustration and design commissions for leading local advertising agencies, design studios, and individual clients.